

Plot

I don't know what the fuck is going on. Aliens coming to earth and demanding human sacrifices? On top of that each country agreeing to offer up their brightest? Well, It may not be too bad- we have a good life here and everything. I'm not complaining. We've been living on the moon for a couple months now and we have got the whole 'stranded with no hope' thing down to a science. But then some girl got pregnant. She insists that she's a virgin. None of us buy it but none of the guys are fessing up. Those liars. I mean one of them has to be lying...right?

NOTE:

Plot is a bit familiar so users will have some idea of what to do next, gameplay-wise

Goal:

Players' **main goal** is to experience the story till the end.
Secondary goal is to discover and deal with whatever monster impregnated their friend

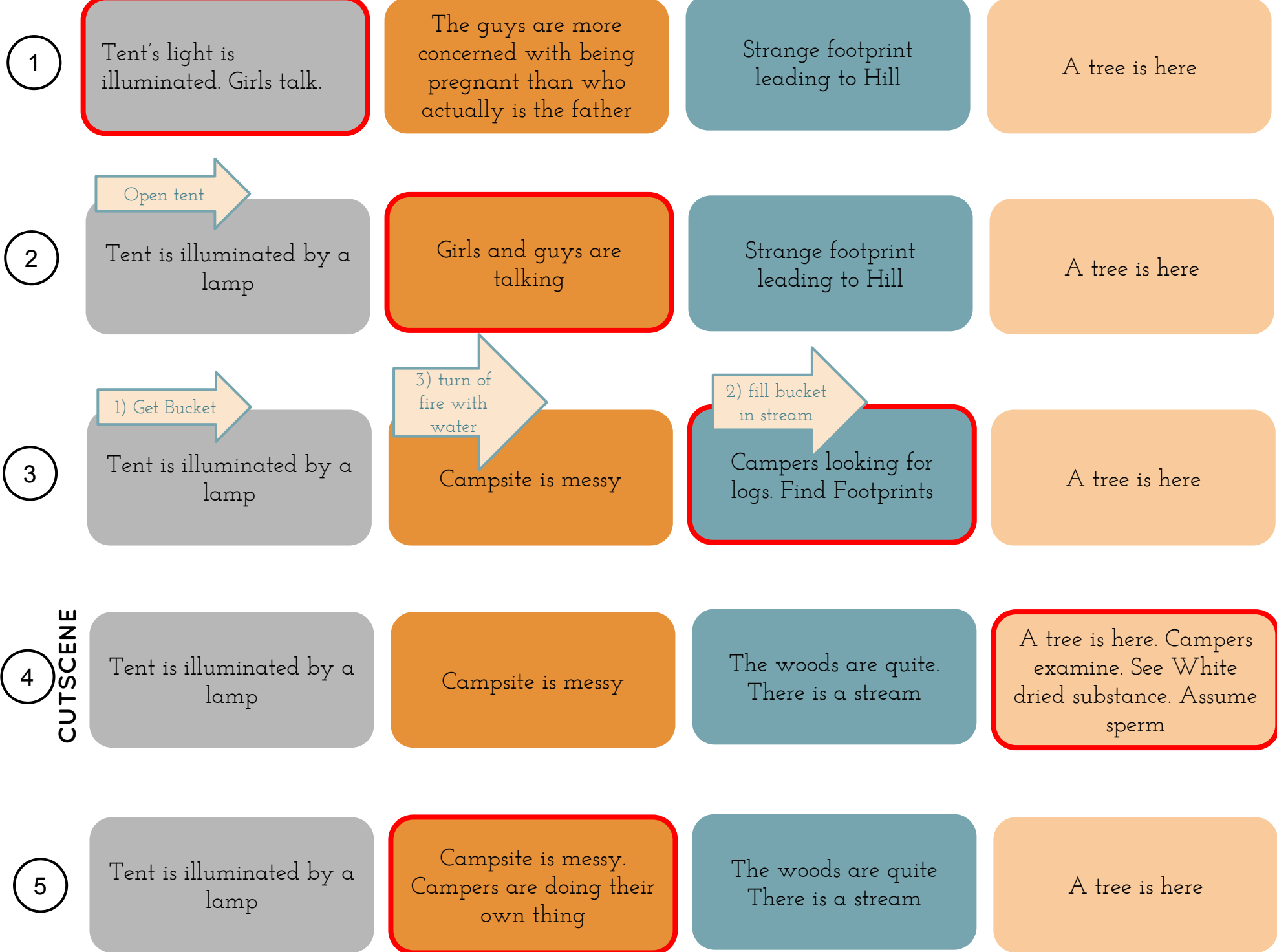
NOTE: Players will not be allowed to move characters. They can only move their character.
*find ways to get characters to do what user wants

Interactable Items:

- 1. Tent entrance
- 2. Bucket
- 3. Stream
- 4. Fire
- 5. Footprints
- 6. Personal Items
- 7. Sun
- 8. Moon Rocks
- 9. pan
- 10. body pillow
- 11. marker
- 12. dummy
- 13. egg
- 14. hammar
- 15. shards
- 16. cheese rocks
- 17. bird
- 18. plant



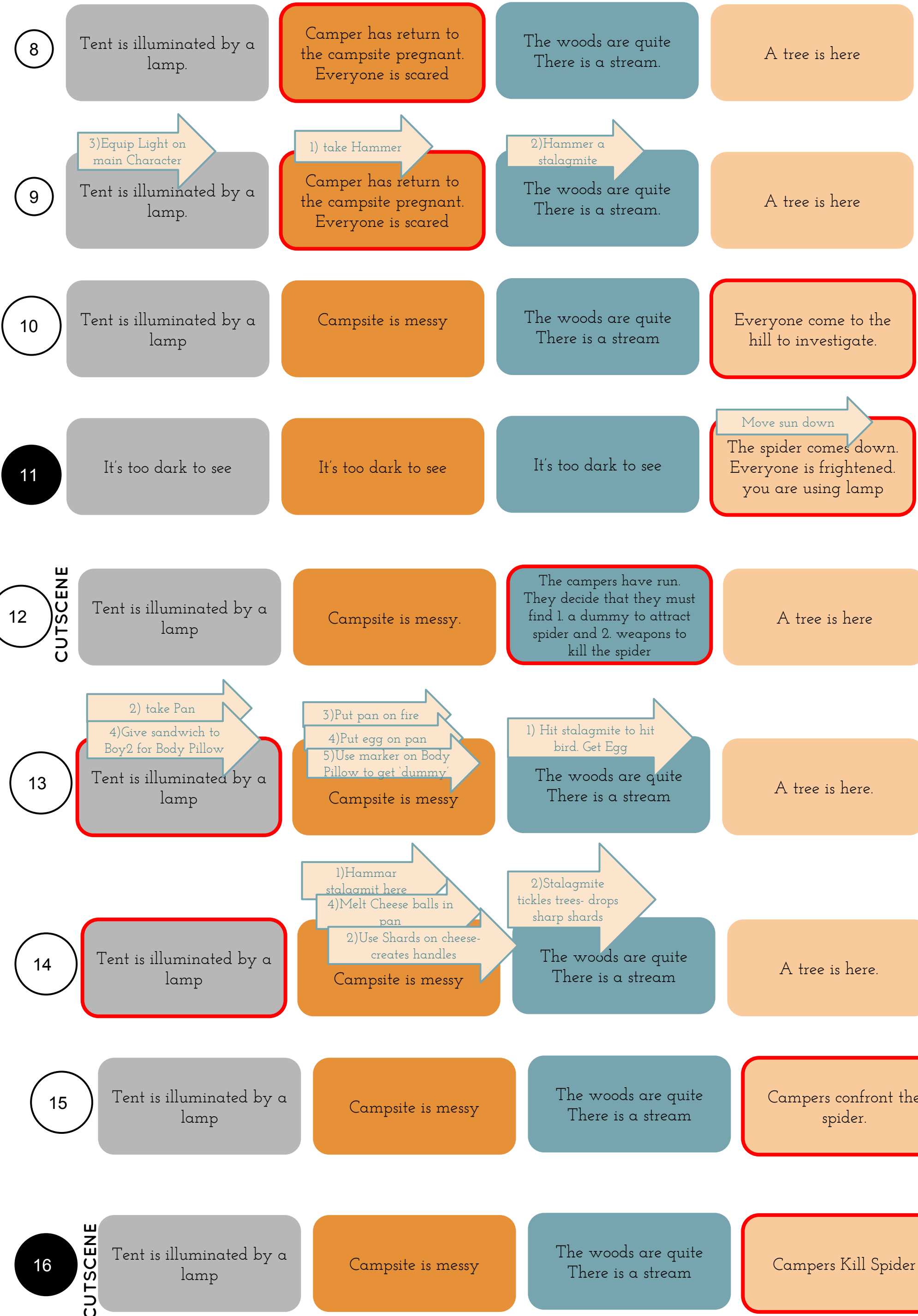
START



Can Have your character talk to the others at this point by dropping the camper's item on your character
Boys are sceptical. Girls know something effed up is going on



Boys only join your quest to find out what is going on if a boy gets pregnant. If all the girls get pregnant, there is a choice to proceed without the boys - if you can proceed without the boys, they will walk in when the girls see the spider to join again from there



Explanation:
The stalagmite will make another stalagmite rise. This stalagmit will hit a plant which will spit at the light on the next screen and make a fall. Thus making it movable

CHOICE

Baby is Born. **Kill it** or **Keep it?**